

THE VIKINGS

VIKING BOOK

Your task is to make a Viking-style book which will contain lots of summary notes from your study of the Vikings. Follow the steps to create yourself a book that shows off your design skills. There's plenty of great ideas here to get you started.

#1 USE A QUALITY BOOK

Use the leather covered notebook included in your Kit. If you're not a Coach House client, you'll need to buy your own book - sorry!

#2 COMPLETE THE WORKSHEETS OR YOUR OWN NOTES

Make your own study notes (see our guide below), or complete the worksheet activities provided in your Kit. Then cut and paste so they fit on the pages of your Viking Book.

#3 CREATE A MAP

Create a map of famous Viking expeditions, then glue it into the book.

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#4 ADD COOL ILLUSTRATIONS

Use photos, illustrations, decorations, calligraphy and artwork to decorate the inside of your book with illustrations. Use hand-drawn pictures or print out images, cut them out and paste them onto the pages. Coach House clients receive a full clip art and sticker pack with all sorts of goodies that can be used as illustrative material.

If you don't have access to our Kit, try searching online for some free clipart or pictures you can use, and print them out in black or colour to cut and paste into your book. Don't forget to draw in some runes - the Viking alphabet symbols.

#5 EMBELLISH THE COVER

Decorate the front and back covers with cardboard, leather, fabric, fur or other materials combined with gluing, sewing or weaving. Symbolic objects may be added to the book's cover, such as sewn fabric pieces, a woven bookmark, a lock and key mechanism, a hand-crafted talisman, wire, plaited leather, beaded jewellery items, adhesive coloured stones, clasps and chains, metal corners, buckles, amulets, string, metal charms, mirror fragments, paper pieces and other decorative elements.



Pick & Mix Project: Viking Book

The Viking Book is a creative document that helps you record information you gather from reading, watching documentaries and doing your projects. If you have Coach House's Kit, you'll be completing worksheets and pasting them in. If not, you'll be generating your own notes in a way that makes sense to you. That means less writing, less memorising and more valuable immersion in the world of the Vikings.

Our Viking Book Guide includes advice on drawing maps, making summary notes, using graphic organisers to simplify background information, creating illustrations, rough sketches, diagrams and more. You can use clip art, stickers, washi tape, paper cut-outs and other materials to decorate and embellish your Viking Book. If you're a Coach House client, these items will be included in your Kit.



Stage 4 Syllabus Outcomes

- HT4-1 describes the nature of history and archaeology and explains their contribution to an understanding of the past
- HT4-2 describes major periods of historical time and sequences events, people and societies from the past
- HT4-3 describes and assesses the motives and actions of past individuals and groups in the context of past societies
- HT4-5 identifies the meaning, purpose and context of historical sources
- HT4-9 uses a range of historical terms and concepts when communicating an understanding of the past
- HT4-10 selects and uses appropriate oral, written, visual and digital forms to communicate about the past

Marking the Viking Book

Assign up to 20 marks for completeness (most of the suggested activities should be attempted).

Assign up to 20 marks for summary notes, mind maps, information, questions and ideas.

Assign up to 20 marks for personal responses to reading and viewing.

Assign up to 20 marks for the cover decoration, originality of design and attention to detail.

Assign up to 20 marks for geographical maps, illustrative material and overall presentation.

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GENERATING NOTES

Complete your work on the Vikings by generating your own notes based on an informative book of your choice. Use these categories to help you get started. You can write your notes directly into the book, or cut out and glue them in to create a permanent record of your work on the Vikings. We've left the sub-headings out on purpose, to give you the chance to work out how to organise the information.

- The Viking Age
- Vikings timeline
- Mapping Viking expeditions
- Viking homelands
- Scandinavian climate
- Viking farmers
- Weapons and armour
- Clothing
- Artisans
- The futhark
- Runestones
- Viking social hierarchy
- Honour
- 'Things' - Viking meetings
- Viking raids and conquests
- Lindisfarne
- The Danelaw
- Danegeld
- The Vikings & their boats
- Viking longships
- Navigation at sea
- Viking technology
- Viking traders
- Erik the Red
- Leif Eriksson
- The Norse universe
- Norse mythology
- Valhalla
- The artefacts of L'anse aux Meadow
- The Spilling Hoard
- The Lewis Chessmen
- The Vikings & North America

The Viking Book Guide

The Viking Book is a creative document that will help you record information you gather from reading, watching documentaries and doing your projects. The goal is that anyone opening your book will immediately get an immersive experience of Viking history and culture.

Tips for making summary notes

- Limit your notes to single, punchy sentences when summarising complex ideas
- Include some notes in point form style, rather than full sentences
- List dot points in logical order (not chronological or 'time' order)
- Save chronological order for constructing timelines of key dates in Viking history
- Create lists of key words and phrases
- Use sidebars or text boxes to write definitions of important words and phrases
- For the best summary notes, read historical material in your reference book/s, then write short and simple answers to questions that start in these ways:

Who? What? When? Where? - These question starters help you summarise basic historical facts.

How? - This question starter helps you dig deeper into the ways of the Vikings.

How do we know? - This question starter is inviting you to present source material as evidence.

Why? - This is a typical historical inquiry question starter. It helps you figure out the motives of the Vikings, and the beliefs and traditions that drove them to take the actions they did.

Help with graphic organisers

Graphic organisers are diagrams that are made of simple shapes. They help us arrange and simplify information so that the reader can see key facts at a glance. Here are some organisers to consider using:

Mind maps - a display of labels and pictures connected to each other by lines or arrows. Mind maps show how ideas are linked, which ideas are most closely related to one another, and their logical order.

Venn Diagrams - two or more circles with notes in each and a section where they intersect each other that show the characteristics they all have in common.

Flowcharts - geometric shapes that illustrate the order or pathways of a sequence of events or related facts. Flowcharts often depict steps in a process and may contain side branches to add complexity.

Tables - information presented in categories and columns side-by-side for ease of comparison.

Charts - facts presented in a pictorial way, with pictures used as symbols and minimal text included. Labels and colour-coding may also be used in charts.

Pie charts - percentage data shown in the form of a circle with segments, each representing a percentage of the whole. The size of each segment represents a fraction of the total 360 degrees of the circle.

Graphs - data plotted on a grid with an x (horizontal) axis and a y (vertical) axis. The data is presented in increments, or organised in a logical sequence, such as the months of the year (on the x axis) and the amount of rainfall in centimetres (on the y axis), for example. These features are present in column graphs, bar graphs, line graphs and scatter graphs.

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Tips for creating maps

- Use printed maps and cut and paste them in, and include the Viking Map if you're doing that project
- Draw your own maps by looking at reference pictures
- Trace maps using tracing transfer paper
- Label maps so we can see significant places (consider sticking on paper labels at the end)
- Add a scale so we can determine approximate distances and sizes
- Add a key so we can work out what symbols mean
- Add a compass to indicate direction, and try to keep North at the top of the page for simplicity
- Colour maps using a combination of bright (or dark) outlines and varied shading
- Use a fine-tip black pen to create sharp outlines of features
- Use a fine-tip black pen to add small details AFTER you've coloured or shaded your map
- Use a logical key for colour-coding features (blue water, yellow sand, brown dirt, green grass/trees)
- Use commonly understood symbols for natural and built features, such as:
 - small clumps of foliage for forests of trees
 - squiggly horizontal lines for waves on seas, lakes and rivers
 - triangular shapes for hills and mountains
 - dotted areas for deserts
 - trios of short vertical lines for grasslands
 - white patches for ice and snow
 - cross-hatching for tall cliffs or rocky landforms
 - strongly geometrical shapes (squares, rectangles) for built structures like houses

Help with illustrating and decorating

- Use a variety of inks (not just black or blue pen) when writing in your Viking Book
- Use coloured pencils and do some shading and outlining, rather than just solid blocks of colour
- Use coloured markers, metallic pens and fine-tip black outline pens
- Add some pencil or charcoal sketches
- Try writing with white ink on pieces of black or dark paper and pasting pieces in
- To keep your written notes neat, write them on lined paper, then cut and paste the notes in
- Find and print clip art, stickers, washi tape, paper cut-outs and photos. Cut them out and stick them into your Viking Book to create your graphic organisers or just as page decorations
- Create your own drawings, maps, general illustrations, rough sketches and diagrams
- Use materials like leather, fabric and metal to decorate and embellish your Viking Book's cover

ASSESSMENT CRITERIA

Your Viking Book will be awarded marks based on:

- Completeness (you should complete at least 15 pages)
- Inclusion of summary notes
- Inclusion of graphic organisers such as mind maps, flow charts, tables, charts and Venn diagrams
- Inclusion of some written, personal responses to your reading and viewing on the topic
- Inclusion of geographical maps and other illustrative material
- Overall presentation

EXTENSION WORK

Optional audiobook

- *Norse Mythology*, by Neil Gaiman.
Read by Neil Gaiman, (2017) Harper Collins.

An audiobook available via paid subscription with Audible (www.audible.com.au)

Optional reading

- *Loki: Where Mischief Lies* by Mackenzi Lee, (2021), Marvel.
- *Illustrated Norse Myths (Illustrated Story Collections)* by Alex Frith (2013), Usborne Books.

Try your local library

or purchase from



[booktopia](http://booktopia.com)

This free project is provided as an example of what you should expect in a properly scaffolded and guided self-teaching program.

Coach House exists to create personalised, highly motivating, academically sound home school programs.

If you like this Pick & Mix Project, why not check out our full catalogue of topic-based, integrated studies?

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